
Subject: [WIP] Package Game

Posted by [lede](#) on Mon, 09 Feb 2015 16:37:33 GMT

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This is a game I'm developing for a past customer who asked about some kind of interactive game for their website. During the production of this game I developed a simple web based game engine using HTML5 and JavaScript.

Premise

What happens to your package when you ship it? Many time when you use a cheap box harm can befall your precious box and it is up to you to help it though the maze of conveyor belts to reach the delivery truck.

Game Play

Currently the boxes drop down from now where onto the conveyor belts and transverse there way to destruction. With your super ability to manipulate gravity you need to get the box over the monster box eating machine to your delivery trucks.

<http://zengine.zaxisstudios.com/Games/GtgGame>
